The Future of Athletics at Armstrong

ATHAN SMITH
SPORTS EDITOR

Athletics was once a staple of student-life here at the Georgia Southern-Armstrong campus, but now the future of athletics on this campus is, bluntly, all over the place. With athletics at the forefront of the consolidation issues, Armstrong has created some plans pertaining the future of Division I athletics and recreational activities for students here in Savannah.

A team from Hastings-Chivetta Architects created two plans pertaining to outdoor and indoor recreational ideas involving the Alumni Arena and the open area around it. Both concepts would cost roughly 16 to 19 million dollars, with plans to change the interior of the Alumni Arena and add an outdoor area.

Also, in the assessment, the notion of Division I athletics coming to this campus was brought up, “With the consolidation, athletics will no longer be competing in NCAA Division II but rather will be a part of Division I sports. The first step is to determine the feasibility of and the impacts associated with upgrading existing venues to meet NCAA D1 requirements. These outcomes must be examined through a realistic lens.”

The company and the committee took each individual sport into account on what would have to be added to each athletic area. For example, Armstrong’s soccer field would only need to add new bleachers (200 more to meet the requirement), a new press box and infrastructure improvement. Each sport has individual requirements that must be met to satisfy D1 standards, meaning each sport will be treated individually.

The Athletic Center also got love and an interesting design, which is below:

Of course all of these ideas are just suggestions, but they can be the base to what may eventually happen for athletics here at Armstrong in the coming years. The ideas placed are very plausible and very much a possibility; however, time will tell if these ideas become reality. I believe that if they do become reality, it would greatly benefit our campus and more involve the Armstrong campus into Georgia Southern student-life. Below are pictures of each concept:

**Week of Events, March 22 - March 27**

<table>
<thead>
<tr>
<th>Day</th>
<th>Event</th>
<th>Time</th>
<th>Location</th>
</tr>
</thead>
<tbody>
<tr>
<td>22</td>
<td>LGBT+ Discussion Group</td>
<td>3-4PM</td>
<td>Counseling Center</td>
</tr>
<tr>
<td>23</td>
<td>Big Blue Party</td>
<td>2-5PM</td>
<td>Burnett Lawn</td>
</tr>
<tr>
<td>24</td>
<td>March For Our Lives-Savannah</td>
<td>1-3PM</td>
<td>Wright Square</td>
</tr>
<tr>
<td>25</td>
<td>Flannery O’Connor Birthday Parade and Street Fair</td>
<td>1-4PM</td>
<td>Lafayette Square</td>
</tr>
<tr>
<td>26</td>
<td>Salary Negotiation for Women: Get What You’re Worth!</td>
<td>12-1PM</td>
<td>Student Union Ballrooms B&amp;C</td>
</tr>
<tr>
<td>27</td>
<td>Southern Tailgate</td>
<td>11AM-2PM</td>
<td>Student Union</td>
</tr>
</tbody>
</table>
Bringing their self-de- structured, ”tropical futurist” sound all the way from Co- lombia, South America, Combo Chimbita played a set that was all at once brooding and captivating. Many con- sidered the high-energy intensity of their act to be more than just a legitimate threat to Lara. That is definite. However, the studio could use him to be a better actor. The character is reduced to shooting a gun and is not given a compelling enough role. That is not to say he is a terrible actor. Goggins was bad fit for the role. In fact, he plays the role considerably better. That is a testament to the bad pacing of the movie. Those who are famil- iar with the actor know that Goggins is no stranger to camps, over-the-top di- abologe (e.g., “The Hateful Eight” and “Vice Principals”) and does not have it in his film is campy but he delivers a performance that makes him sound more credible than the movie made him out to be. Arguably, the most bothersome issue with Mathias’ movie character is that he is different from his character in the game only so that the studio could use him to bring into a sequel that should already have a high-enough demand. To put it bluntly, it says something about the character when he is left to groats and a series that doesn’t go off as a serious threat.

Comparisons with this movie and the game it was derived from are inevitable; and frankly, the game does not stack up. It does not capture the same grandiosity of the movie. Part of this is because there are fewer charac- ters in the film, yet another part of it is due to the sad-and-tight evolution undergone by Lara. The woman on screen is a Tomb Raider in the making. That is definite. However, the journey to get there did not have the same level of gravitas and scale that the game did. It felt more like a second adventure than an origin sto- ry.

This is a decent movie with a self-de-构件ed, ”tropical futurist” sound all the way from Co- lombia, South America, Combo Chimbita played a set that was all at once brooding and captivating. Many con- sidered the high-energy intensity of their act to be more than just a legitimate threat to Lara. That is definite. However, the studio could use him to be a better actor. The character is reduced to shooting a gun and is not given a compelling enough role. That is not to say he is a terrible actor. Goggins was bad fit for the role. In fact, he plays the role considerably better. That is a testament to the bad pacing of the movie. Those who are famil- iar with the actor know that Goggins is no stranger to camps, over-the-top di- abologe (e.g., “The Hateful Eight” and “Vice Principals”) and does not have it in his film is campy but he delivers a performance that makes him sound more credible than the movie made him out to be. Arguably, the most bothersome issue with Mathias’ movie character is that he is different from his character in the game only so that the studio could use him to bring into a sequel that should already have a high-enough demand. To put it bluntly, it says something about the character when he is left to groats and a series that doesn’t go off as a serious threat.

Comparisons with this movie and the game it was derived from are inevitable; and frankly, the game does not stack up. It does not capture the same grandiosity of the movie. Part of this is because there are fewer charac- ters in the film, yet another part of it is due to the sad-and-tight evolution undergone by Lara. The woman on screen is a Tomb Raider in the making. That is definite. However, the journey to get there did not have the same level of gravitas and scale that the game did. It felt more like a second adventure than an origin sto- ry.

This is a decent movie with a self-de-构件ed, ”tropical futurist” sound all the way from Co- lombia, South America, Combo Chimbita played a set that was all at once brooding and captivating. Many con- sidered the high-energy intensity of their act to be more than just a legitimate threat to Lara. That is definite. However, the studio could use him to be a better actor. The character is reduced to shooting a gun and is not given a compelling enough role. That is not to say he is a terrible actor. Goggins was bad fit for the role. In fact, he plays the role considerably better. That is a testament to the bad pacing of the movie. Those who are famil- iar with the actor know that Goggins is no stranger to camps, over-the-top di- abologe (e.g., “The Hateful Eight” and “Vice Principals”) and does not have it in his film is campy but he delivers a performance that makes him sound more credible than the movie made him out to be. Arguably, the most bothersome issue with Mathias’ movie character is that he is different from his character in the game only so that the studio could use him to bring into a sequel that should already have a high-enough demand. To put it bluntly, it says something about the character when he is left to groats and a series that doesn’t go off as a serious threat.

Comparisons with this movie and the game it was derived from are inevitable; and frankly, the game does not stack up. It does not capture the same grandiosity of the movie. Part of this is because there are fewer charac- ters in the film, yet another part of it is due to the sad-and-tight evolution undergone by Lara. The woman on screen is a Tomb Raider in the making. That is definite. However, the journey to get there did not have the same level of gravitas and scale that the game did. It felt more like a second adventure than an origin sto- ry.

This is a decent movie with a self-de-构件ed, ”tropical futurist” sound all the way from Co- lombia, South America, Combo Chimbita played a set that was all at once brooding and captivating. Many con- sidered the high-energy intensity of their act to be more than just a legitimate threat to Lara. That is definite. However, the studio could use him to be a better actor. The character is reduced to shooting a gun and is not given a compelling enough role. That is not to say he is a terrible actor. Goggins was bad fit for the role. In fact, he plays the role considerably better. That is a testament to the bad pacing of the movie. Those who are famil- iar with the actor know that Goggins is no stranger to camps, over-the-top di- abologe (e.g., “The Hateful Eight” and “Vice Principals”) and does not have it in his film is campy but he delivers a performance that makes him sound more credible than the movie made him out to be. Arguably, the most bothersome issue with Mathias’ movie character is that he is different from his character in the game only so that the studio could use him to bring into a sequel that should already have a high-enough demand. To put it bluntly, it says something about the character when he is left to groats and a series that doesn’t go off as a serious threat.

Comparisons with this movie and the game it was derived from are inevitable; and frankly, the game does not stack up. It does not capture the same grandiosity of the movie. Part of this is because there are fewer charac- ters in the film, yet another part of it is due to the sad-and-tight evolution undergone by Lara. The woman on screen is a Tomb Raider in the making. That is definite. However, the journey to get there did not have the same level of gravitas and scale that the game did. It felt more like a second adventure than an origin sto-
CAMPUS VOICES:

What do you think about Vice President Mike Pence’s visit to Savannah for the St. Patrick’s Day Parade?

It let me know that a guy like that recognizes a city like this. Mike Pence is a high political figure and Savannah is a little old historic town, so for him to come here it’s kind of a big deal.

Stephen Stubbs
Criminal Justice

We went to St. Patrick’s Day Parade and went into the special area to see him. We actually were with Pride Savannah, who dressed out in rainbow to show support, to show him that we are here and we’re not gonna stand down. He was actually very polite, he waved and was very polite to everybody which was really funny because our Mayor was not (polite), our Mayor was boooing.

Allison Rogers
Professional Communications

I hear he hates gay people.

Taya Cochran
Law and Human Behavior

Who is Mike Pence?

Tachacteria Griggs
History Education

I feel like he is kind of threatening our safety, and also I feel like it says something about Savannah they want a guy who is basically a monster to come down here. It’s a big thing for a Vice President to come down to Savannah, but out of all Vice Presidents, one from this kind of term, it’s dumb, not good.

Kiara Morris
Art

Weekly Playlist: The Underground

Scan QR code to listen now via Spotify

President Herbert Reflects on St. Patrick’s Experience

On Saturday, as I looked around at nearly 100 students from our three campuses walking together in celebration in the Savannah St. Patrick’s Day Parade, I reflected on how we all have come together. Although the parade route is less than three miles long, I couldn’t help but think of the road we have taken to get us to this point of building the fourth largest university in the state, and the largest university south of Atlanta. Our University is now home to more than 27,000 students.

Now it is time to come together again and celebrate during our inaugural Eagle Week for students. This week, I encourage you to join in the excitement of being part of Georgia Southern and take advantage of the many fan experiences and activities that will help you to learn more about our new University, including its important processes.

Ensuring your success underscores everything that we do. We want you to be prepared to successfully register for classes and complete your program. For our students who began their coursework at either Armstrong State University or Georgia Southern University, programs currently delivered in Statesboro, Savannah or Hinesville will continue to be delivered on that campus through at least Spring 2022. The new Georgia Southern will provide more degree programs in high-demand career fields than it has offered before, and will offer more resources for you and more opportunities to collaborate with business and industry partners in our region. We are eager to offer new programs on the Armstrong Campus beginning Fall 2018, including a BBA in Economics, B.S. in Public Health and coursework in Mechanical Engineering.

We are focused on anticipating your needs and providing solutions to promote your success. During Eagle Week, you will have the chance to get to know the administrators and faculty who are actively invested in your achievements by being accessible and providing you with hands-on learning experiences. I will join the University’s deans for cookouts and will attend events on each of the campuses throughout the week until we wrap up with a fun Big Blue Party.

We’ve had an extremely busy semester building on the traditions and values of two great institutions to create one strong community. This week, I look forward to celebrating with you as we spend time getting to know one another better and building new friendships.

I’ve been amazed by the dedicated work of our students, faculty and staff. I can’t wait to see what else we can accomplish. Together, we will make Eagle Nation truly great.

JAIMIE L. HERBERT, PH.D.
PRESIDENT
GEORGIA SOUTHERN UNIVERSITY

March 22, 2018
THE INKWELL
OPINIONS & EDITORIALS

March 22, 2018
THE INKWELL
OPINIONS & EDITORIALS
Georgia Southern’s two major sports teams, the GSU football team and the GSU basketball team, each had very opposite years in terms of success. With both of their seasons officially ending last week, I wanted to take time and review what has been a unique year for both GSU football and basketball.

The GSU football team, to be honest, throughout the year, played well below their usual level of expertise. I remember interviewing numerous people at Fan Fest last September and being amazed at the optimism of both the players and head coach Tyson Summers. Yet, that optimism went out the window ‘real quick’.

Georgia Southern had its worst start in 76 years (attained a 2-8 record in 1941) as they lost a record-breaking, consecutive, nine games, which eventually led to Tyson Summers’ to be released from the team. Interim head coach Chad Lunsford did make the future a little hopeful as the Eagles were able to defeat both South Alabama and Louisiana to win two of their final three games. They finished the season 2-10, which is technically their worst record in team history, but with the way they finished the season, the Eagles recovered.

Basketball this year for GSU detailed a different story. The Eagles defeated the ACC’s Wake Forest early on to start the season on a seven-game win streak. In terms of how they managed in the Sun Belt Conference, they finished third with an 11-7 record but were knocked out in the semifinals by Georgia State in the Sun Belt tournament. Overall, the Eagles had a solid season but sadly couldn’t get it done in the postseason. The Eagles are losing valuable seniors this year. G Mike Hughes, who averaged 11.1 points per game over his four-year career. G BJ Gladden only played with the Eagles for two seasons and was a solid bench player. F Jake Allsmiller, who finished second all-time in three-pointers made at Georgia Southern, and F Coye Simmons and G Tione Jones were also very important to GSU’s success, and they will also be missed as they depart onto their careers.

In terms of other players, G Tookie Brown was once again named first-team All-Sun Belt for the third straight year and G Ike Smith eclipsed 1,000 points on his career.

In terms of the future, Tookie Brown, Ike Smith and Montague Glenn will all be seniors next season, so the loss of important seniors will be replaced by another very solid group of seniors. In terms of recruiting, Georgia Southern hasn’t done much yet, but basketball recruiting is more prominent in the summer. The class of seniors that left GSU this year set the program up for success, and I believe Tookie Brown and company will continue that success when the 2018-2019 season rolls around.

Both GSU football and basketball have bright futures ahead of them. Chad Lunsford and Mark Byington have set these teams up to be ready for the near future, and only time will tell if each team will achieve greater success. For now, GSU baseball and other sports are in action, so support GSU and all their sports as much as you can. Go Eagles!

Savannah Stopover photo story

Photos consisting of multiple bands at the Savannah Stopover Festival.

Photos by: Laura Weyman